# Manuel Palenzuela Merino

Website: baiting.ml GitHub: Baiting

#### Education

Email: manuelpalenzuelamerino @gmail.comLinkedIn: manuelpalenzuelamerino

Remote

Aug 2018 - Present

#### University Carlos III Madrid. Spain Sep 2022 - Jan 2024 (Expected) Computer Science MSc Courses: High-Performance Computing, Computer Networks Design, Cybersecurity, Advanced AI Applications, Project Management. University of Nottingham Nottingham, UK Computer Science BSc (First Class Honours) Sep 2019 - Jun 2022 Courses: Data Structures, Operating Systems, Advanced Algorithms, Artificial Intelligence, OOP, Networking, Relational Databases. EXPERIENCE Software Engineer Madrid, Spain STAR [Student Association For Rocketry] (Part-time) Sep 2022 - Present • Developed new data-plotting and formatting features in an existing Python GUI application for real-time rocket data visualization, resulting in the app replacing an external alternative used in certain parts of the organization. • Integrated the new features into the application's custom configuration language, making it simpler for other developers to add new functionality. • Achieved performance improvements of 8.3x in certain code paths responsible for plotting incoming data by avoiding unnecessary redraws. • Led the implementation of unit testing in the GUI application's codebase using **pytest**, achieving a test coverage of 80%. **Full-Stack Developer** Remote Freelancing (Part-time) Dec 2019 - Sep 2021 • Built and led a community around a subscription software product with over 50 concurrent monthly customers and more than 600 members. • Designed and implemented a full-stack web application using React.js and Express.js that handled user authentication, user settings, and advertising, resulting in a 46% quarter-on-quarter increase in monthly customers. • Developed a Windows 10 kernel driver using C++ to implement HID (Human Interface Devices) input interception.

### **Open Source Developer**

Open Source Community (Part-time)

- Collaborated on the development process of multiple established C++ codebases, including SerenityOS, Nix, Linux, and Electron, successfully contributing over 100 commits and PR reviews.
- Contributed to major Linux distributions by developing and publishing packages. Successfully managed the open-source development lifecycle to achieve over 160 weekly downloads for some of my most notable projects.
- Authored and contributed over 20 new features and fixes to a popular game's utility mod written in Kotlin, ranking second among all committers in its most recent major release.

# Projects

- OSSE Crawler-Based Search Engine (Web Crawlers, Concurrency, Web Development) Oct 2022 Modular, crawler-based search engine that leverages a custom reverse-index-based indexer and uses the Levenshtein distance algorithm to estimate query matches. Tech: Rust, Yew, Actix, Nix, JSX.
- OSLS Rocket Launch Simulator (Physics Simulation, Game Development) Feb 2022 Simple rocket launch simulator with its own physics engine, allowing for basic orbital mechanics. Tech: Python, PyGame. • OSXIV - Image Viewer (Image Processing, SDL) Oct 2020
- Simple X11 image viewer with support for image zooming and translation designed to be compatible with multiple image formats. Tech: C, SDL2.
- pOS Operating System (Operating System, Memory Management, Kernel Drivers) Aug 2020 Bare-bones x86 operating system kernel with a custom basic C library. Includes TTY and keyboard drivers as well as basic command shell support. Tech: C++, x86 Assembly, Makefiles, Linker script.
- gProxy Multi-Use TCP Proxy (Network Development, Concurrency) Jul 2020 Multi-purpose, multi-threaded TCP proxy to allow for packet forwarding and inspection. Tech: Go, BSD Sockets.

# VOLUNTEER EXPERIENCE

- Member of the Amplify Program London, UK Oct 2018 - Jun 2019
- The Faith and Belief Forum (Part-time)

• Conducted and participated in social workshops and student training, impacting over 100 students and volunteers.

#### SKILLS

- Python, Rust, C++, Go, Kotlin, Haskell, JavaScript, Bash, Java, Lisp, SQL, Zig. • Languages
- Tools Git, Docker, Linux, Nix, Azure, Emacs, AFL.
- Frameworks React.js, Express.js, Flask, MongoDB, PyTest, Spark, Yew, Tkinter, PyTorch.
- Spanish & English (Fluent), French (Beginner). Spoken Languages
- Additional Interests Astronomy, Decentralization, Memory Safety, Aerospace, Operating Systems, Surfing.